

IMS 445: Pre-Project Assessment

	Beginning	Developing	Accomplished
Pre-Production: Project Proposal (Declarative Knowledge)			
Analyze Synthesize and Comprehension: Outline, Organize, Plan, Prioritize, Design, Speculate, Order and Differentiate	Student missed the opportunity to articulate and outline the proposed project by not identifying goals and objectives.	Student articulates and outlines parts of the proposed project, however, failed to identify either goals or objectives.	Student articulates and outlines the proposed project by identifying goals and objectives.
Points	0-2	3	4
Analyze Synthesize and Comprehension: Break-down, Order and Discriminate	Student missed the opportunity to delineate the scale of the project into a project which can be completed.	Student has attempted to delineate the scale of the project; however, the proposed project requires further limitations.	Student has delineated the scale of the project or identify a portion of the project to be completed
Points	0-2	3	4
Analyze Synthesize and Comprehension: Adapt, Compile, Validate (Affective Domain: Judges)	Student missed the opportunity to complete a production schedule with a “do- able” timeline.	Student has completed a production schedule; however, either the schedule or the timeline requires further refinement.	Student has completed a production schedule with a “do-able” timeline.
Points	0-2	3	4
Production (Process Knowledge)			
Evaluation: Appraise, compare, discriminate, judge	Student missed the opportunity to identify and select appropriate tools necessary to complete proposed project.	Student has identified and selected some of the appropriate tools necessary to complete proposed project, however, may have missed some tools or not identified appropriate tools.	Student has identified and selected appropriate tools necessary to complete proposed project. Tools may include some or all of the following: game platform, 3D modeling software, 3D animation software, 2D graphics software (including but not limited to Flash, Photoshop, texture editors, etc.), sound software, video capture, video editing, and others.
Points	0-2	3	4

Evaluation: Appraise, compare, discriminate, judge	Student missed the opportunity to identify resources necessary to complete proposed project.	Student has identified some of the resources necessary to complete proposed project, however, list of resources may be incomplete.	Student has identified resources necessary to complete proposed project. Resources may include but not be limited to the following: 3D models, environments, libraries, sound files (effects and music), animation cycles, texture files, as well as other related materials.
Points	0-2	3	4
Production (Strategic Knowledge)			
Evaluation: Appraise, compare, discriminate, judge	Student missed the opportunity to identify strategies necessary to complete proposed project.	Student has identified some of the strategies necessary to complete proposed project, however, list of strategies may be incomplete.	Student has identified strategies necessary to complete proposed project. Strategies may include but not be limited instructional sources, along with methods, techniques.
Points	0-2	3	4
Production (Meta-Cognitive Strategies)			
Analyze and Evaluate	Student has identified areas of knowledge necessary to complete proposed project and has attempted to seek resources through Web searchers or asking classmates and/or instructor.	Student has identified areas of knowledge necessary to complete proposed project, however the areas identified may be incomplete and/or student may not have attempted to seek appropriate resources through Web searches or by asking classmates and/or instructor.	Student has identified areas of knowledge necessary to complete proposed project and has attempted to seek resources through Web searchers or asking classmates and/or instructor.
Points	0-2	3	4